	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	8 weeks	7 weeks	6 weeks	5 weeks	6 weeks	7 weeks
Theme	Ancient Greece	Space	Detectives	Around The World In 30 Days	Anglo Saxons/Vikings	The Rainforest
Jigsaw PSHE	Being me in my world	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing me- Including SRE education
English	Narrative – description based on Charlie and the Chocolate factory FICTION UNIT - Traditional Stories, Myths and Legends Greek Myths	NON FICTION UNIT – Biographies NON FICTION UNIT – Non Chronological Reports – on a planet of our choice	POETRY UNIT – Narrative Poetry FICTION UNIT – Detective stories	NON FICTION UNIT – Letter Writing NON FICTION UNIT Persuasive Writing	NON FICTION UNIT - Newspapers – Anglo Saxon Invasion FICTION/NON FICTION – Stories that raise issues and dilemmas	FICTION UNIT – Tales from other cultures (South America) POETRY UNIT – River Poetry/ 'Storm in the Rainforest' NON FICTION UNIT – Argument and Debate – Deforestation/ environmental issues
Maths	Number – Place Value Read, write, order and compare numbers to at least 1000000 and determine the value of each digit. Count forwards or backwards in steps of powers of 10 for any given number up to 1000000. Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers including through zero. Round any number up to 1000000 to the nearest 10, 100, 1000, 10000 and 100000	Number – multiplication and division Multiply and divide numbers mentally drawing upon known facts. Multiply and divide whole numbers by 10, 100 and 1000. Identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. Recognise and use square numbers and cube numbers and the notation for squared (2) and cubed (3) Solve problems involving multiplication and division	Number – Multiplication and Division Multiply and divide numbers mentally drawing upon known facts. Multiply numbers up to 4 digits by a one or two digit number using a formal written method, including long multiplication for 2 digit numbers. Divide numbers up to 4 digits by a one digit number using the formal written method of short division and interpret remainders appropriately for the context.	Number: Fractions Compare and order fractions whose denominators are multiples of the same number. Identify, name and write equivalent fractions of a given fraction, represented visually including tenths and hundredths. Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements >1 as a mixed number [for example 25 + 45 = 65 = 1 15 ]	Number: Decimals and Percentages Read, write, order and compare numbers with up to three decimal places. Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents. Round decimals with two decimal places to the nearest whole number and to one decimal place. Solve problems involving number up to three decimal places. Recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per hundred', and write percentages as a fraction with	Measures Volume Estimate volume [for example using 1cm3 blocks to build cuboids (including cubes)] and capacity [for example, using water] Use all four operations to solve problems involving measure. Geometry- Properties of Shapes and Angles Identify 3D shapes, including cubes and other cuboids, from 2D representations. Use the properties of rectangles to deduce related facts and find missing lengths and angles.

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	Solve number problems and practical problems that involve all of the above. Read Roman numerals to 1000 (M) and recognise years written in Roman numerals. Number- Addition and Subtraction Add and subtract numbers mentally with increasingly large numbers. Add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction) Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy. Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.	including using their knowledge of factors and multiples, squares and cubes. Know and use the vocabulary of prime numbers, prime factors and composite (non- prime) numbers. Establish whether a number up to 100 is prime and recall prime numbers up to 19 <b>Statistics</b> Solve comparison, sum and difference problems using information presented in a line graph. Complete, read and interpret information in tables including timetables.	Solve problems involving addition and subtraction, multiplication and division and a combination of these, including understanding the use of the equals sign. <b>Perimeter and Area</b> Measure and calculate the perimeter of composite rectilinear shapes in cm and m. Calculate and compare the area of rectangles (including squares), and including using standard units, cm2, m2 estimate the area of irregular shapes.	Add and subtract fractions with the same denominator and denominators that are multiples of the same number. Multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams. Read and write decimal numbers as fractions [ for example 0.71 = 71100] Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.	denominator 100, and as a decimal. Solve problems which require knowing percentage and decimal equivalents of 12, 14, 15, 25, 45 and those fractions with a denominator of a multiple of 10 or 25. <b>Number: Decimals</b> Solve problems involving number up to three decimal places. Multiply and divide whole numbers and those involving decimals by 10, 100 and 1000. Use all four operations to solve problems involving measure [ for example, length, mass, volume, money] using decimal notation, including scaling. <b>Measurement- converting</b> <b>units</b> Convert between different units of metric measure [for example, km and m; cm and m; cm and mm; g and kg; I and ml] Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints. Solve problems involving converting between units of time.	Distinguish between regular and irregular polygons based on reasoning about equal sides and angles. Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles. Draw given angles, and measure them in degrees (o) Identify: angles at a point and one whole turn (total 3600), angles at a point on a straight line and ½ a turn (total 1800) other multiples of 900 <b>Geometry- position and</b> direction Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.
	<u>Forces</u>	Earth and Space	Properties and	Properties and	Animals, including	Living Things and
Science			Changes of Materials	Changes of Materials	<u>Humans</u>	Habitats
	Explain that unsupported	Describe the movement				
	objects fall towards the	of the Earth, and other	Explain that some	Compare and group		

Theme	Autumn 1 8 weeks Ancient Greece	Autumn 2 7 weeks Space	Spring 1 6 weeks Detectives	Spring 2 5 weeks Around The World In 30 Days	Summer 1 6 weeks Anglo Saxons/Vikin	7 weeks The Rainforest
	of gravity acting between the Earth and the falling objectIdentify the effects of air resistance, water resistance and friction, that act between moving surfacesRecognise that some mechanisms, including levers, pulleys and gears, allow a smaller force to have a greater effect	planets, relative to the Sun in the solar systemDescribe the movement of the Moon relative to the EarthDescribe the Sun, Earth and Moon as approximately spherical bodies.Use the idea of the Earth's rotation to explain day and night and the apparent movement of 	formation of new materials, and that this kind of change is not usually reversible, including changes associated with burning and the action of acid on bicarbonate of soda Demonstrate that dissolving, mixing and changes of state are reversible changes Give reasons, based on evidence from comparative and fair tests, for the particular uses of everyday materials, including metals, wood and plastic	materials on the basis of their properties, including their hardness, solubility, transparency, conductivity (electrical and thermal), and response to magnetsKnow that some materials will dissolve in liquid to form a solution, and describe how to recover a substance from a solutionUse knowledge of solids, liquids and gases to decide how mixtures might be separated, including through filtering, sieving and evaporating	Describe the chang humans develop to age (To lead into next term's SRE work in PSHE)	<ul> <li>b old</li> <li>differences in the life cycles of a mammal, an amphibian, an insect and a bird</li> <li>Describe the life process of reproduction in some plants and animals.</li> </ul>
RE	Beliefs and practices of r Why are some place and jour	religions and other views.	Questions of meaning, purp we know about Islam?	oose and value. Should we forgive othe		orality, identity and diversity. at matters most to believers?

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
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Computin g * means topic linked	5.1 We are game developers (Programming) <b>Developing an</b> <b>interactive game</b> Scratch/Snap!/Pyonkee /Kodu	5.3 We are artists (Creativity) <b>Fusing geometry and</b> <b>art</b> Inkscape/Adobe Illustrator/CoreIDRAW/ Scratch/Scribble/ TurtleArt/Terragen	*5.2 We are cryptographers (Computational thinking) <b>Cracking codes</b> Scratch/Snap!/Pyonkee /The Black Chamber	*5.5 We are bloggers (Communication/Collab oration) Sharing experiences and opinions – people blogging their travels WordPress/learning platform/GIMP/Audacit y/Movie Maker	5.4 We are web developers (Computer networks) <b>Creating a web page</b> <b>about cyber safety</b> Google/Google Sites/learning platform/WordPress/ Adobe Slate	*5.6 We are architects (Productivity) Creating a virtual space Trimble SketchUp/Screencast- O-Matic X Curr link – create future world/ sustainable housing - rainforests
History	Ancient Greeks Ancient Greece – a study of Greek life and achievements and their influence on the western world study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066 - the legacy of Greek or Roman culture (art, architecture or literature) on later periods in British history, including the present day			Anglo Saxons Britain's settlement by Anglo-Saxons and Scots The Viking and Anglo- Saxon struggle for the Kingdom of England to the time of Edward the Confessor		

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
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Chris Quigley Objectives (Milestone3 ) agreed by D Fisk, C Foley, D Stewart Summer 2018	All KS2: Pupils should contin across the periods they stud They should note connection historically valid questions a They should construct infor	nue to develop a chronologica dy. ons, contrasts and trends ove about change, cause, similarit	ally secure knowledge and ur er time and develop the app y and difference, and signific houghtful selection and organ	In 30 Days Inderstanding of British, local autors ropriate use of historical term ance. hisation of relevant historical in af sources. To communicate historically: Use appropriate historical vocabulary to communicate, including: dates time period era chronology continuity change century decade legacy. Use literacy, numeracy and computing skills to an exceptional standard in order to communicate	Saxons/Vikings nd world history, establishing ns. They should regularly add	g clear narratives within and
				<ul><li>information about the past.</li><li>Use original ways to</li></ul>		
				present information and ideas.		

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				In 30 Days	Saxons/Vikings	
Geograph y	Geographical Skills & Fieldwork use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied	Locational Knowledge Name and locate counties and cities of the United Kingdom*, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time*	Locate the world's countries, using maps to focus on Europe (including the location of Russia) and North and <b>South America*</b> , concentrating on their environmental regions, key physical and human characteristics, countries, and major cities <b>*X Curr link</b> - Rainforests	Human & Physical Geography Human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water. *X Curr link - Rainforests	Human & Physical Geography Describe and understand key aspects of: Physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle *X Curr link - Rainforests	Place Knowledge Understand geographical similarities and differences through the study of human and physical geography of a region of the United Kingdom, a region in a European country, and a region within North or South America* *X Curr link - Rainforests
Chris Quigley Objectives (Milestone3 ) agreed by D Fisk, C Foley, D Stewart Summer 2018	To investigate places: • Identify and describe how the physical features affect the human activity within a location. • Use a range of geographical resources to give	Saxons To investigate patterns: • Identify and describe the geographical significance of latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle, and time zones	To communicate geographically: • Describe and understand key aspects of: • Physical geography, including: <i>climate</i> <i>zones, biomes and</i> <i>vegetation belts and</i> <i>the water cycle.</i>			

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	detailed descriptions and opinions of the characteristic features of a location. • Analyse and give views on the effectiveness of different geographical representations of a location (such as aerial images compared with maps and topological maps - as in London's Tube map).	<ul> <li>(including day and night).</li> <li>Understand some of the reasons for geographical similarities and differences between countries.</li> <li>Describe how locations around the world are changing and explain some of the reasons for change.</li> <li>Describe geographical diversity across the world.</li> <li>Describe how countries and geographical regions are interconnected and</li> </ul>	<ul> <li>human geography, including: settlements, land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals, and water supplies. RAINFORESTS – FAIR TRADE</li> </ul>			
Art & Design	To create sketch books to record their observations and use them to review and revisit ideas	interdependent. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]	About great artists, architects and designers in history.			
Chris Quigley Objectives	To develop ideas: • Develop and imaginatively extend ideas from starting	To master techniques: <i>Collage</i>	To take inspiration from the greats (classic and modern):			

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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
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(Milestone3 ) agreed by D Fisk, C Foley, D Stewart Summer 2018	points throughout the curriculum. • Collect information, sketches and resources and present ideas imaginatively in a sketch book. • Use the qualities of materials to enhance ideas. • Spot the potential in unexpected results as work progresses. • Comment on artworks with a fluent grasp of visual language.	<ul> <li>Mix textures (rough and smooth, plain and patterned).</li> <li>Combine visual and tactile qualities.</li> <li>Use ceramic mosaic materials and techniques.</li> <li>Drawing</li> <li>Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).</li> <li>Use a choice of techniques to depict movement, perspective, shadows and reflection.</li> <li>Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).</li> <li>Use lines to represent movement.</li> <li>Textiles</li> <li>Show precision in techniques.</li> <li>Choose from a range of stitching techniques.</li> <li>Combine previously learned techniques to create pieces.</li> </ul>	<ul> <li>Give details (including own sketches) about the style of some notable artists, artisans and designers.</li> <li>Show how the work of those studied was influential in both society and to other artists.</li> <li>Create original pieces that show a range of influences and styles.</li> </ul>			
Design & Technolo gy		Design: Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or	Make: Select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately	Cooking and Nutrition Children to look at the Greek diet (ancient and today) focussing on their principles of using only ingredients readily available to them at that time of	Evaluate: Investigate and analyse a range of existing products evaluate their ideas and products against their own design criteria and consider the views of others to improve their ungle	Sewing To look at different types of
61		groups Generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and	Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to	year and not wasting any part of animal or plant in their cooking. To also compare and contrast with Portuguese diet (25 <sup>th</sup> Sep) and with our own in the UK.	improve their work Understand how key events and individuals in design and technology have helped shape the world	stitches and evaluate based on the effect given and the strength for design. To look at different types of material for their designs and

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		exploded diagrams, prototypes, pattern pieces and computer- aided design.	their functional properties and aesthetic qualities.	Greek Day to culminate in a feast. Children to make various dishes. Understand and apply the principles of a healthy and varied diet Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques Understand seasonality, and know where and how a variety of ingredients are grown, reared, caught and processed.	Technical Knowledge apply their understanding of how to strengthen, stiffen and reinforce more complex structures	evaluate which material will work best and give reasons for why.
Chris Quigley Objectives (Milestone3) agreed by D Fisk, C Foley, D Stewart Summer 2018	<ul> <li>Food:</li> <li>Understand the importance of correct storage and handling of ingredients (using knowledge of micro-organisms).</li> <li>Measure accurately and calculate ratios of ingredients to scale up or down from a recipe.</li> <li>Demonstrate a range of baking and cooking techniques.</li> <li>Create and refine recipes, including ingredients, methods, cooking times and temperatures.</li> </ul>	<ul> <li>Materials:</li> <li>Cut materials with precision and refine the finish with appropriate tools (such as sanding wood after cutting or a more precise scissor cut after roughly cutting out a shape).</li> <li>Show an understanding of the qualities of materials to choose appropriate tools to cut and shape (such as the nature of fabric may require sharper scissors than would be used to cut paper).</li> </ul>	<ul> <li>Textiles:</li> <li>Create objects (such as a cushion) that employ a seam allowance.</li> <li>Join textiles with a combination of stitching techniques (such as back stitch for seams and running stitch to attach decoration).</li> <li>Use the qualities of materials to create suitable visual and tactile effects in the decoration of textiles (such as a soft decoration for comfort on a cushion).</li> </ul>	Construction: • Develop a range of practical skills to create products (such as cutting, drilling and screwing, nailing, gluing, filing and sanding).	<ul> <li>To design, make, evaluate and improve:</li> <li>Design with the user in mind, motivated by the service a product will offer (rather than simply for profit).</li> <li>Make products through stages of prototypes, making continual refinements.</li> <li>Ensure products have a high quality finish, using art skills where appropriate.</li> <li>Use prototypes, cross- sectional diagrams and computer aided designs to represent designs</li> </ul>	<ul> <li>To take inspiration from design throughout history:</li> <li>Combine elements of design from a range of inspirational designers throughout history, giving reasons for choices.</li> <li>Create innovative designs that improve upon existing products.</li> <li>Evaluate the design of products so as to suggest improvements to the user experience.</li> </ul>
PE	Team Games Focus on ball skills to be developed throughout	Basketball	Dance	Circuit Training	Rounders	Athletics Creating and competing in our own Olympic event

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				In 30 Days	Saxons/Vikings			
	year – dribbling, passing, throwing, catching etc.							
	<ul> <li>Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success. Pupils should be taught to: <ul> <li>use running, jumping, throwing and catching in isolation and in combination</li> <li>play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending</li> <li>develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]</li> <li>perform dances using a range of movement patterns</li> <li>take part in outdoor and adventurous activity challenges both individually and within a team</li> <li>compare their performances with previous ones and demonstrate improvement to achieve their personal best.</li> </ul> </li> </ul>							
MFL	French	n – La Jolie Ronde – see N	Year 5 Scheme of Work (	Overview ( <i>La Jolie Ronde</i>	scheme of work, pages 3	ii — vi)		
Music	<b>Cyclic patterns</b> Exploring rhythm and pulse.	<b>Roundabout</b> Exploring rounds.	Journey into Space Exploring sound sources.	<b>Songwriter</b> Exploring lyrics and melody.	<b>Stars, hide your fires.</b> Performing together.	Who knows? Exploring music processes.		